

2.147 Definition Let $n \geq 3$ be odd with prime factorization $n = p_1^{e_1} p_2^{e_2} \cdots p_k^{e_k}$. Then the *Jacobi symbol* $(\frac{a}{n})$ is defined to be

$$\left(\frac{a}{n}\right) = \left(\frac{a}{p_1}\right)^{e_1} \left(\frac{a}{p_2}\right)^{e_2} \cdots \left(\frac{a}{p_k}\right)^{e_k}.$$

Observe that if n is prime, then the Jacobi symbol is just the Legendre symbol.

2.148 Fact (properties of Jacobi symbol) Let $m \geq 3, n \geq 3$ be odd integers, and $a, b \in \mathbb{Z}$. Then the Jacobi symbol has the following properties:

- (i) $(\frac{a}{n}) = 0, 1, \text{ or } -1$. Moreover, $(\frac{a}{n}) = 0$ if and only if $\gcd(a, n) \neq 1$.
- (ii) $(\frac{ab}{n}) = (\frac{a}{n})(\frac{b}{n})$. Hence if $a \in \mathbb{Z}_n^*$, then $(\frac{a^2}{n}) = 1$.
- (iii) $(\frac{a}{mn}) = (\frac{a}{m})(\frac{a}{n})$.
- (iv) If $a \equiv b \pmod{n}$, then $(\frac{a}{n}) = (\frac{b}{n})$.
- (v) $(\frac{1}{n}) = 1$.
- (vi) $(\frac{-1}{n}) = (-1)^{(n-1)/2}$. Hence $(\frac{-1}{n}) = 1$ if $n \equiv 1 \pmod{4}$, and $(\frac{-1}{n}) = -1$ if $n \equiv 3 \pmod{4}$.
- (vii) $(\frac{2}{n}) = (-1)^{(n^2-1)/8}$. Hence $(\frac{2}{n}) = 1$ if $n \equiv 1$ or $7 \pmod{8}$, and $(\frac{2}{n}) = -1$ if $n \equiv 3$ or $5 \pmod{8}$.
- (viii) $(\frac{m}{n}) = (\frac{n}{m})(-1)^{(m-1)(n-1)/4}$. In other words, $(\frac{m}{n}) = (\frac{n}{m})$ unless both m and n are congruent to 3 modulo 4, in which case $(\frac{m}{n}) = -(\frac{n}{m})$.

By properties of the Jacobi symbol it follows that if n is odd and $a = 2^e a_1$ where a_1 is odd, then

$$\left(\frac{a}{n}\right) = \left(\frac{2^e}{n}\right) \left(\frac{a_1}{n}\right) = \left(\frac{2}{n}\right)^e \left(\frac{n \bmod a_1}{a_1}\right) (-1)^{(a_1-1)(n-1)/4}.$$

This observation yields the following recursive algorithm for computing $(\frac{a}{n})$, which does not require the prime factorization of n .

2.149 Algorithm Jacobi symbol (and Legendre symbol) computation

JACOBI(a, n)

INPUT: an odd integer $n \geq 3$, and an integer a , $0 \leq a < n$.

OUTPUT: the Jacobi symbol $(\frac{a}{n})$ (and hence the Legendre symbol when n is prime).

1. If $a = 0$ then return(0).
 2. If $a = 1$ then return(1).
 3. Write $a = 2^e a_1$, where a_1 is odd.
 4. If e is even then set $s \leftarrow 1$. Otherwise set $s \leftarrow -1$ if $n \equiv 1$ or $7 \pmod{8}$, or set $s \leftarrow -1$ if $n \equiv 3$ or $5 \pmod{8}$.
 5. If $n \equiv 3 \pmod{4}$ and $a_1 \equiv 3 \pmod{4}$ then set $s \leftarrow -s$.
 6. Set $n_1 \leftarrow n \bmod a_1$.
 7. If $a_1 = 1$ then return(s); otherwise return($s \cdot \text{JACOBI}(n_1, a_1)$).
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2.150 Fact Algorithm 2.149 has a running time of $O((\lg n)^2)$ bit operations.